



README – autoexecs

Here you can find map autoexecs to more than 400 maps. Just download the ones you need from the directory http://antman.info/wolf/etpro/index.php?path=autoexecs/ or download all of them in a zip file: all_autoexecs.zip and extract it to your etpro folder and you don't need to worry about anything else. If you want to change the spawn selecting keys, just modify the <a href="mailto:autoexecs_aut

Default keys:

ENTER Select your spawn

BACKSPACE Tell your next spawn to your team

In order to make the spawnscript actually work, the **autoexec_allies.cfg** and **autoexec_axis.cfg** files are compulsory, so don't delete them.

Note:

The files will be executed in the following order:

- 1. autoexec_<teamside>.cfg
- 2. autoexec_<classtype>.cfg
- 3. autoexec_<mapname>.cfg

Note:

The spawnpoints in autoexec_1944_*.cfg do not always work properly. This is because there is a map scripting bug in the 1944_ maps created by **+Kommando+**

Released under the <u>GNU General Public License</u>. If you have any questions, feel free to ask me. My contact information can be found on the <u>contact page</u> of <u>antman.info</u> website.